Cheatography

bash Cheat Sheet

by gregcheater via cheatography.com/26582/cs/7469/

basic bash commands

□ pwd : print working directory

□ cd /path/to/dir : change direcotry

☐ Is /dir/to/list : list directory content (default is .)

- -1: display the content on one column
- -I: display the content with long listing format
- -a: display the content of the directory (including hidden files)
- -R : Display the content of the directory and the content of subdirectories

☐ mv /path/to/file /path/where/to/move : move or rename a file or a directory

☐ cp /path/to/file /path/where/to/copy : copy a file

- -r : copy recursively (used to copy directory)
- ☐ rm /path/to/file : remove a file
- -r : remove recursively (used to remove directories)
 - -f : force remove

☐ mkdir /path/dirName : create an empty directory

☐ rmdir /path/to/dir : remove a directory (works only if the directory is empty)

bash redirections

☐ command > file : redirect stdout to file. (creates the file if it doesn't exist and overwrite it if it does exist)

☐ command >> file : redirect stdout to file. (creates the file if it doesn't exist and append to the end it if it does exist)

□ command 2> file: redirect stderr to file (creates the file if it doesn't exist and overwrite it if it does exist)

☐ command 2>> file: redirect stdout to file. (creates the file if it doesn't exist and append to the end it if it does exist)

□ command &> file : redirect stdout and stderr to file (creates the file if it doesn't exist and overwrite it if it does exist)

bash redirections (cont)

☐ command &>> file: redirect stdout and stderr to file. (creates the file if it doesn't exist and append to the end it if it does exist)

□ command < file : redirect stdin to file.

☐ command1 | command 2 : uses the output of command1 as the input of command2

file globbing regex

\: escape character. It deletes the signification of a special character

☐?: Any character, once.

□*: Any character, 0, 1 or many time.

 \square [...]: Any character that is in the class. ex: [abc], [a-z], [0-9]

☐ [^...]: Any character that is not in the class. ex: [^abc], [^a-z], [^0-9]

 \square {s1, s2, sN} : match s1 or s2 or sN

control structure (if)

```
if <expression>; then
    [statements]
elif <expression>; then
    [statements]
else
    [statements]
fi
```

control structure (while)

```
while <expression>; do
    [statements]
done
```

control structure (for)

```
for var in <expression>; do
    echo $var
    [statements]
done
```

control structure (case)

```
# patterns are file globing regex
case <expression> in
   pattern1)
      [statements]
      ;;
   pattern2)
      [statements]
      ;;
  *)
      [statements]
      ;;
  *)
```

function definition

```
function functionName {
    [statements]
    [return X]
}
```

conditional expressions

□ &&: logical and operator

□||: logical or operator

 \square [[string]] : return 0 if string is not empty

 \square [[-z string]] : return 0 if the string is empty

□ [[string1 == string2]] : return 0 if the string are equivalent

□ [[string1 != string2]] : return 0 if the string are not equivalent

 \square [[string =~ pattern]] : return 0 if the string matches the pattern (extended regex)

 \square [[-e file]] : return 0 if the file exists

 $\hfill \square$ [[-d file]] : return 0 if file is a directory

 \square [[-f file]] : return 0 if file is a file

 \square [[-x file]] : return 0 if file is executable

 \square [[\$n1 -eq \$n2]] : return 0 if \$n1 == \$n2

 \square [[$n1 - lt \]] : return 0 if <math display="inline">n1 < n2$

□ [[\$n1 -gt \$n2]] : return 0 if \$n1 > \$n2

 \square [[$n1 - ge \]] : return 0 if <math display="inline">n1 > = n2$

□ [[\$n1 -le \$n2]] : return 0 if \$n1 <= \$n2

□ [[\$n1 -ne \$n2]] : return 0 if \$n1 != \$n2

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more basic bash commands

□ passwd : change your password

□ history: consult the history of your command

□ jobs : list of your pending proccesses

□ cat file1 file2 ... : concatenate files and print to stdout

 $\hfill \square$ more / less file1 file2 .. : diplsay a file page by page on stdout

 \square tail / head number : display the "number" first or last line of a file on stdout

 $\hfill\square$ touch file1 file2 ... : change the modification date of the files

□ chmod : change the privileges of a file / directory

□ echo "text" : display a line of text to stdout

□ sort file1 file2 ... : sort the file (combine files if many are specified) and print the result to stdout (files aren't impacted)

-r : sort in reverse order

-n: numerical sort

-u : delete duplicated lines

☐ wc file1 file2 ... : print to stdout the number of characters, words and lines of files

-I: number of lines only

-w: number of words only

-w: number of characters only

☐ diff file1 file1 : compare file1 and file 2 for differences

-i : ignore the character case

-B: ignore empty lines

-w: ignore whitespaces

-c : add context to the output (good for readability)

☐ which commandName : print the path of a command

☐ pushd / popd /path/to/dir : change directory using the directory stack

☐ dirs : print the directory stack

☐ find /path/to/dir -name pattern: find every files and directory that have a name that matches "pattern" in the directory specified and its subdirectories

more basic bash commands (cont)

☐ man commandName : Display the manual for command commandName

 \square sudo command : run the command as superuser

☐ command1 | xargs -i command2 : uses the output of the command1 as the input of the command2. output will be accessible via {} in command2

grep (simple regex)

☐ grep "pattern" file1 file2 ... : print the lines that matched the pattern

-v: print lines that didn't match the pattern

-i: ignore the character case

-I : print the name of the files that have at least one match

-o : print only the piece of line that matched the pattern

-E: uses the extended regex

-q : quiet. returns 0 in \$? if at least one line has been matched. 1 if no line matched

variables

□ VAR=VARVALUE: create a variable VAR. the variable can be accessed like so: \$VAR or \${VAR}

□ VAR="\$VAR2" : \$VAR will contains the value of \$VAR2

☐ VAR='\$VAR2' : \$VAR will contains \$VAR2

☐ VAR=\$(command): \$VAR will contains the output of the command

☐ ((VAR = \$VAR + 1)): the double parentheses must be used when doing arithmetics

☐ \${VAR#pattern}: return a substring of VAR where the smallest string (starting from the beginning) matching "pattern" will be cut

☐ \${VAR##pattern} : return a substring of VAR where the longest string (starting from the beginning) matching "pattern" will be cut

☐ \${VAR%pattern} : return a substring of VAR where the smallest string (starting from the end) matching "pattern" will be cut

variables (cont)

☐ \${VAR%%pattern} : return a substring of VAR where the longest string (starting from the end) matching "pattern" will be cut

□ \$?: the exit status of the last command / function executed. usually 0 when everything went right.

□ \$# : the number of args passed to the script / function

□\$0 : the name of the script

□\$n: the nth argument passed to the script / function

 \square \$@ : the list of all the argument passde to the script / function

□Arrays

myArray=(value1 value2 value3): declare an array

declare -a myArray=(value1 value2 value3): declare an array

\${myArray[index]} : access an element (index starts at 0)

myArray[index]= : add or modify the element at index

\${\myArray[*]}: return the lenght of the array \${\myArray[*]}: all the elements of the array

simple regex

□\: escape character. It deletes the signification of a special character

□.: joker. It represents any characters

 \square *: 0, 1 or many repetition of the last character / sequence of character

 \square ^ : The beginning of the line

 \square \$: The end of the line

 \square [...] : Any character that is in the class. ex: [abc], [a-z], [0-9]

 \square [^...]: Any character that is not in the class. ex: [^abc], [^a-z], [^0-9]

 $\square \setminus (... \setminus)$: Capture the pattern. The pattern can then be accessed with \1, \2 ... \n depending on the number of capture in the regex

 $\square \n$: n repetitions of the last character / sequence of character



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simple regex (cont)

 $\square \n$: At least n repetitions of the last character / sequence of character

 $\square \n$, m\}: Between n and m repetitions of the last character / sequence of character

extended regex

\: escape character. It deletes the signification of a special character

□.: joker. It represents any characters

□*:0, 1 or many repetition of the last character / sequence of character

☐ + : 1 or more repetition of the last character / sequence of character

 \square ? : The last character / sequence of character can appear or not

 \square ^ : The beginning of the line

 \square \$: The end of the line

 \square [...] : Any character that is in the class. ex: [abc], [a-z], [0-9]

 \square [^...]: Any character that is not in the class. ex: [^abc], [^a-z], [^0-9]

□s1|s2 : Either s1 or s2 but not both

☐ (...) : change the priority

☐ {n}: n repetitions of the last character / sequence of character

 \square {n,} : At least n repetitions of the last character / sequence of character

 \square {n, m} : Between n and m repetitions of the last character / sequence of character

sed (simple regex)

☐ sed 'sed script' file : execute the script on every line of "file"

s/pattern/newString/gl: Substitute the piece of the line that matches "pattern" by "newString". g (optional): global, I (optional): ignore case

/pattern/d : delete the line if "pattern" is matched

/pattern/p : print the line if "pattern" is matched

sed (simple regex) (cont)

/pattern1/,/pattern2/: print every lines between the first line that matches "pattern1" to the first line that matches "pattern2"

-i.ext: Modifications done "in-place". A backup file will be created with .ext extension (it is optional)

-n : print only the lines that matched the pattern

awk (extended regex)

□ awk -Fc 'awk script' file1 file2 ... (where "c" is the delimiter)

☐ typical awk script: 'BEGIN {statements} /pattern/ {script statements} END {statements}'

BEGIN {}: Will be executed once at the start

END {}: Will be executed once at the end

/pattern/ : only lines that matched the pattern will be processed

/pattern1/,/pattern2/: every line from the first line that matches pattern1 to the first line that matches pattern2 will be processed

{script statements} : core of the script

printf: C-style formatter (man printf)

\$n: the nth field of the line

\$0 : the entire line

NR : the record number

NF: the number of fields in the record

FS: The field separator (the delimiter)



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